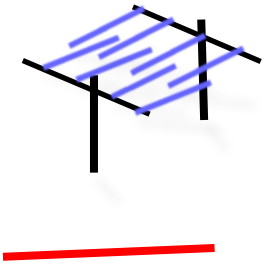
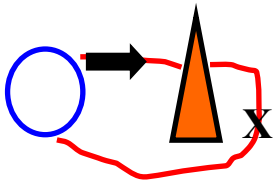
WALKING ONLY Class WO7(ponies),WO8(horses) and WO7d (donkeys,mules)
April 2026 Advanced Level, 10 Obstacles each out of 10
Please access your personal profile to see at which level you are currently working .
THE JUDGE MUST HEAR THE REAL SOUND! DO NOT INCLUDE MUSIC OR A VOCAL COMMENTARY REMEMBER SAFETY FIRST! **FOLLOW THE ARROWS**
CLOSING DATE FOR ENTRIES IS MIDNIGHT ON 30th April 2026 WHEN YOUR ENTRY IS RECEIVED SAFELY BY THE CLUB OFFICE YOU WILL BE SENT A UNIQUE ENTRY CODE. IF YOU DO NOT RECEIVE THIS CODE PLEASE CONTACT THE CLUB BY EMAIL YOUR ENTRY IS NOT VALID WITHOUT THIS CODE.REMEMBER you must keep your lead rope loose and keep moving forward between obstacles with no circling. If you do have a tight lead rope, stop or circle BETWEEN obstacles you will lose a mark from the next obstacle's score.

7. Backup. After the noodles, halt horse and backup for **exactly** six steps. You may count the front feet stepping here then walk on.

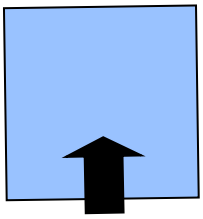
6. Noodle walk. Guide your horse safely through eight noodles at walk. See Handbook for construction help. Make sure noodles are at horse's chest height.





4. Tarpaulin. Horse and handler to walk over tarpaulin together with handler at right horse's hip.

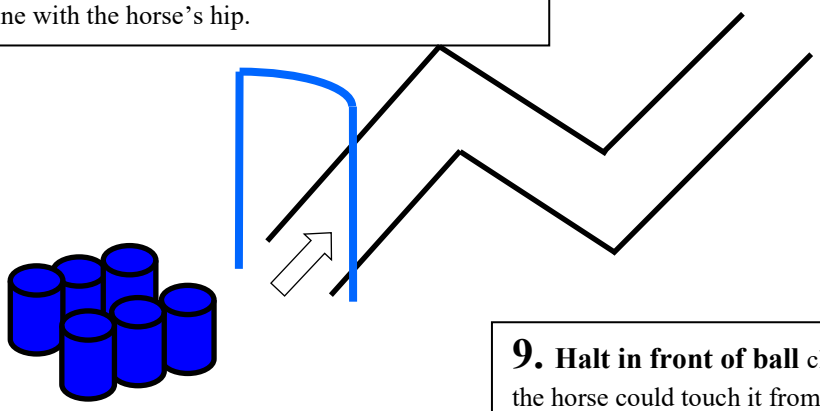
5. Sideways. Place a pole on the ground. Walk your horse's front feet over the middle of the pole, halt so the pole is under his belly, then ask him to sidepass along the pole and off the end of it before walking on. At no time must the horse's feet touch the pole.



8. Send. Arrange a Hula hoop on the ground and a cone, barrel or other marker with a horse length between them. Handler stands in the hoop and asks the horse to leave him and walk around the marker halt at X for a count of three and then return to him continuing to follow the red line. NOTE direction of arrow!

2. Arch. Create an arch that leads directly into the zig zag. You may use your curtain frame without the ribbons here if you wish. Horse to walk through arch while handler walks around outside passing rope around the upright. Handler remains in line with the horse's hip.

3. Zig Zag. Horse to walk through a zig zag of poles or ropes without stepping over or touching poles. Handler is on the outside and must not step into the zig-zag but remains level with the horse's shoulder. Each pole is at least one horse length long and the width of the zig zag is 1m/3ft. The bends are at right angles. Follow the direction of the diagram.



9. Halt in front of ball close enough so that the horse could touch it from the halt. He must wait until instructed to continue with obstacle 10.

10. Ball touch. Horse to nudge the ball with his nose for at least 1m (3ft). This does not need to be in a straight line. You may not use food on the ball, or to lure the horse towards it here. Horse must not touch the ball with his feet.

1. Narrow Gap. Create a narrow gap which is 1m/3ft wide, at least one horse length long and at least as high as your horse's elbow. The sides should be solid down to the ground so as the horse walks through we cannot see his legs. Handler asks horse to wait while he walks around outside of gap, counts to 5 and then asks horse come through narrow gap to join him.

START

FINISH