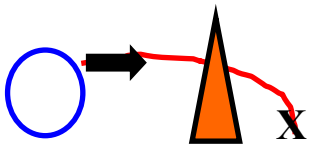
WALKING ONLY ClassWO9(ponies) and WO10(horses)and WO9d (donkeys, mules)

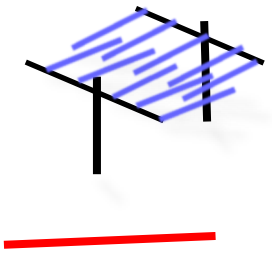
April 2026 Advanced One Star, 10 Obstacles each out of 10

Please access your personal profile to see at which level you are currently working .
THE JUDGE MUST HEAR THE REAL SOUND! DO NOT INCLUDE MUSIC OR A VOCAL COMMENTARY REMEMBER SAFETY FIRST! **FOLLOW THE ARROWS**
CLOSING DATE FOR ENTRIES IS MIDNIGHT ON 30th April 2026 WHEN YOUR ENTRY IS RECEIVED SAFELY BY THE CLUB OFFICE YOU WILL BE SENT A UNIQUE ENTRY CODE. IF YOU DO NOT RECEIVE THIS CODE PLEASE CONTACT THE CLUB BY EMAIL YOUR ENTRY IS NOT VALID WITHOUT THIS CODE. REMEMBER you must keep your lead rope loose and keep moving forward between obstacles with no circling. If you do have a tight lead rope, stop or circle BETWEEN obstacles you will lose a mark from the next obstacle's score.

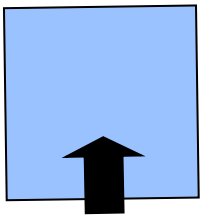
7. Backup. After the noodles, halt horse and backup for **exactly** four steps while keeping your own feet still. You may count the front feet stepping here then walk on.



6. Noodle walk. Guide your horse safely through ten noodles at walk. Handler follows horse through noodles. See Handbook for construction help. Make sure noodles are at horse's chest height.



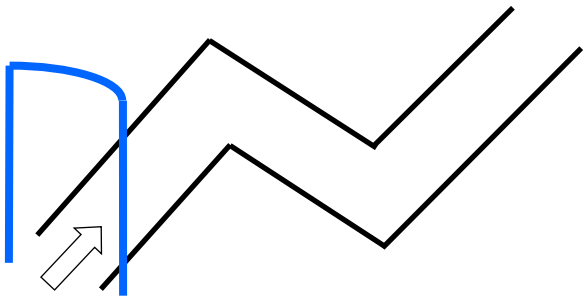
4. Tarpaulin. Horse and handler to walk over tarpaulin together with handler at horse's right hip.

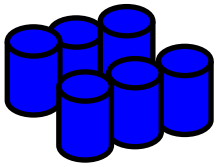


5. Sideways. Place a pole on the ground. Walk your horse's front feet to the end of the pole, he does not go over the pole, halt then ask him to sidepass along the pole all the way and off the end of it before walking on. At no time must the horse's feet touch the pole.

8. Send. Arrange a Hula hoop on the ground and a cone, barrel or other marker with a horse length between them. Handler stands in the hoop and asks the horse to leave him and walk around the marker halt at X for a count of three. Horse then backs up along the path he has just walked to rejoin the handler.

2. Arch. Create an arch that leads directly into the zig zag. You may use your curtain frame without the ribbons here if you wish. Horse to walk through arch followed by handler.





3. Zig Zag. Horse and handler to walk through a zig zag of poles or ropes without stepping over or touching poles. Handler is behind the horse. Each pole is at least one horse length long and the width of the zig zag is 1m/3ft. The bends are at right angles. Follow the direction of the diagram.

1. Narrow Gap. Create a narrow gap which is 1m/3ft wide, at least one horse length long and at least as high as your horse's elbow. The sides should be solid down to the ground so as the horse walks through we cannot see his legs. Handler stands at entrance to gap, asks horse to walk through gap and then halt when completely through. Handler then follows through gap.

9. Halt in front of ball close enough so that the horse could touch it from the halt. He must wait until instructed to continue with obstacle 10.

10. Ball touch. Horse to nudge the ball with his nose for at least 2m (6ft). This does not need to be in a straight line. You may not use food on the ball, or to lure the horse towards it here. Horse must not touch the ball with his feet.

START

FINISH